



TEAM CHAMPIONSHIP RULES

This year a special competition will be run for teams with some fantastic prizes to be won at the end of the season.

How it works

- Each player will be placed in one of six teams with an elected captain.
- The “base” team score will be calculated after each round by averaging the scores of each participating player.
Special points will also be available.
- The team with the highest score at the end of the season wins.

Special Events

- A range of special events will be held throughout the year where additional points can be earned by each team.
- On nominated rounds teams will be asked to elect a player to represent them in a head-to-head team challenge. Special prizes and points will be awarded to winning teams.

Bonuses and Penalties

- Teams fielding at least four members each round will be rewarded with 5 bonus points.
- Teams that fail to notify of player absentees at least one week in advance of a round will forfeit 5 points.

Captain’s Responsibilities

- Captains are responsible for contacting team members prior to each round and advising the match committee of any absentees. This is important so that the club can avoid having to pay for “no shows”.

Results

- Team scores and standing will be uploaded to the www.hookersandslicers.com.au website.